

COLECTIVO MULTIMÉDIA PERME
apresenta

#2
**ENCONTRO
DE ARTE GLOBAL**

EVOCANDO MÁRIO CESARINY

01| NOVEMBRO 2008 a 01| FEVEREIRO 2009

#2 Encontro de Arte Global **Ateliês**

Conceito

Global Art Interactive Workshop

During the workshop, the participants and I will aim to add interactivity to a variety of "objects" in various innovative ways, in order to investigate how this can evolve as inter- and multi-disciplinary artistic practice. The objects might be performances, narratives, texts, sculptures, music and others - although there will be a specialism in interacting with video sequences. The underlying philosophy is that adding interactivity enables all audience members to contribute to their own personal 'reading' of the artwork. Also, that interactivity is a versatile quality that is becoming available to, and understood by, more and more people.

In practical terms, the workshop will involve:

- A short program of lectures to contextualise the practice of interactive narrative and art practice (with a specialism in interactive video) and to reveal its possibilities for artistic creation.
- A collective gathering of a large amount of video material, through ongoing video documentation of the Global Art event, the shooting of specific new (personal) material, the use of archive material.
- A short program of instruction in how to use specific software (eg. Adobe Director) to "author" an interactive work. Ways to physically connect the computer to the outside world, such as the 'Arduino' board, will be demonstrated.
- The creation of one or more interactive artworks/performances/films to be publicly presented on 18th November at the end of the workshop.

Some of the issues that might arise are:

Issues of ownership, what constitutes the art object, and non-material art. Collaboration. The importance of the contribution of the audience to an interactive work.

At what point does this cease to be 'art'?

Multiscreen representation.

Surrealism and interactivity: interaction without cause and effect, including an attempt to make an interactive version of the 'cadavre exquis' game.

Chris Hales – October, 2008

Inscrição

Os ateliês de Arte Global decorrem entre 6 e 18 de Novembro e entre 13 e 22 de Janeiro. Serão dirigidos por **Chris Hales** em parceria com Carlos Cabral Nunes, João Garcia Miguel, Fernando Aguiar, Vitor Rua e Stanislav Miler (interactivamente e em tempo-real, via internet). Pretende-se que exista uma inter-relação entre várias disciplinas artísticas e que os dois ateliês funcionem de forma articulada permitindo a continuidade do processo criativo entre o 1º e o 2º, daí pretender-se que os participantes se mantenham preferencialmente os mesmos nos dois ateliês.

A base do trabalho será realizada numa sala multimédia do ISPA – Instituto Superior de Psicologia Aplicada (junto a Santa Apolónia) munida de computadores, projector de vídeo e datashow. Serão disponibilizados equipamentos de captura de vídeo digital, fotografia, som, assim como mesa digitalizadora, scanner, etc. Será também disponibilizado material audiovisual bruto, inédito, sobre (e com) Mário Cesariny, Luiz Pacheco, Cruzeiro Seixas, entre outros autores, assim como o acesso à montagem e preparação das várias exposições, conferências, espectáculos e demais iniciativas do “2º Encontro de Arte Global” (ver programa em: www.perve.org.pt). Será ainda disponibilizado material audiovisual em bruto, inédito, de várias iniciativas de arte global (ocorridas entre 1994 e 1999, altura em que decorreu o 1º Encontro de Arte Gloabl).

O propósito do ateliê de Novembro, é a criação de objectos (reais e/ou virtuais) de arte global que, preferencialmente, incorporem alusões quer a Mário Cesariny (a quem se presta homenagem) e seus companheiros Surrealistas, quer ao percurso do conceito de arte global desde 1994 até ao presente (incluindo-se referências ao processo de montagem deste 2º Encontro) mas pretende-se também que Chris Hales possa transmitir noções artísticas sobre a interactividade multimédia e, por essa via, sejam incorporadas experimentações pessoais no trabalho final que, pretende-se, será apresentado ao público, sob a forma de espectáculo e/ou instalação, dia 18 de Novembro no Panteão Nacional, havendo lugar, no dia anterior, a uma apresentação prévia no auditório do ISPA.

O ateliê de Janeiro, pretende-se, incorporará o que houver sido desenvolvido no ateliê anterior mais um trabalho realizado individualmente sobre esse resultado (a desenvolver no período compreendido entre os dois ateliês). Chris Hales procurará levar até um mais elevado expoente de interactividade e não-linearidade multimédia, o que houver sido produzido no ateliê anterior durante o tempo de interregno, para tornar o trabalho passível de incorporar novas experiências artísticas e interactivas.

O custo de cada ateliê é simbólico, 150€ cada e inclui a utilização dos equipamentos, certificado de participação e cópia do resultado obtido. Inclui também preço especial em refeições (5€) e dormidas (16€ com pequeno almoço incluído) em unidade de alojamento recentemente inaugurada (Alfama Pátio Hostel) a funcionar junto à Perve Galeria e ao ISPA. É ainda possível a solicitação de bolsa para os participantes que comprovem ter baixos ou inexistentes rendimentos.

Aos candidatos não é obrigatória experiência multimédia nem de sistemas interactivos mas tal poderá ser uma vantagem suplementar. Os candidatos devem provir de áreas ligadas às artes (plásticas, música, dança, teatro, cinema, poesia, etc) e ao pensamento, sem qualquer limite de idade.

Dá-se óbvia preferência a quem procure discutir novas abordagens artísticas e o conceito de Arte Global, procurando aprofundar conhecimentos e experimentação criativa.

Existe a possibilidade de participação passiva, que consiste na presença, enquanto assistência. Em qualquer momento, essa assistência poderá ser convidada a participar pontualmente nos ateliês.

Para efectuar a inscrição (candidaturas sujeitas a processo de selecção) deve enviar para o Colectivo Multimédia Perve a seguinte informação:

- Curriculum completo (com contacto actualizado);
- Portfólio autoral ou documentação similar;
- Texto de intenções / reflexão sobre a Arte Global (máximo uma página A4) - opcional.

A informação digital deverá ser remetida por e-mail para: geral_globalismo@perve.org.pt (mensagem com tamanho inferior a 3MB)

Caso necessário, por questões de tamanho de informação ou por suporte, pode ser enviada por carta ou entregue em mão própria (entre as 14h e as 20h) em:

Rua das Escolas Gerais nº 23, Alfama, Junto à Igreja de Santo Estêvão, 1100-218 Lisboa. Mais informações: www.perve.org.pt ou pelo telefone nº 218822607

Calendarização do Ateliê – Novembro de 2008

seg	ter	qua	qui	sex	sáb	dom
					1	2
3	4 Preparação Perve Gal. 19.30h- 21.30h	5 Preparação Perve Gal. + ISPA 13.30h / 14.30h - 16.30h / 17.30h	6 Início Ateliê ISPA 14.30h- 17.30h - 18.30h- 20.30h	7 ISPA 11.30h- 13.30h -14.30h- 19.30h	8 ISPA -14.30h- 20.30h	9
10 ISPA -11.30h- 14.30h -16.30h- 20.30h	11 ISPA -14.30h- 20.30h	12 PANTEÃO Sessão: curadores convidados 15h–17h	13 ISPA -14.30h- 17.30h	14 ISPA -13.30h- 20.30h	15 ISPA -10.30h- 14.30h	16
17 ISPA -11.30h- 13.30h -14.30h- 19.30h Anfiteatro para espectáculo: -17.00h- 23.00h	18 ISPA -10.30h- 13.30h -14.30h- 19.30h PANTEÃO Apresentação 20.30h- 23.00h	19	20	21	22	23

Chris Hales INTERACTIVE FILM/VIDEO ARTIST and RESEARCHER

Short CV version

Born: 1961, Derbyshire, UK
Lives and works in London, UK

Since 1995

'Interactive Film Workshop' teacher in numerous educational (and other) establishments in Europe

Education:

PhD. 'Rethinking the Interactive Movie'. Oct 2006. University of East London: SMARTlab.
MA 'European Interactive Multimedia'. Royal College of Art, London. 1994-95.

Exhibitions (selection):

2008. International Triennale of Contemporary Art. Prague. Czech Republic.
2006. Gelderland Gallery, Arnhem, Holland.
2003. "Affect/Effect": installation of 7 interactive films. Kibela Gallery, Maribor, Slovenia.
2002-2004. "Future Cinema" tour. ZKM, Karlsruhe, Germany / Kiasma, Helsinki, Finland / ICC (InterCommunication Centre), Tokyo, Japan.
1999. LAB7, Centre for Contemporary Art, Ujazdowski Castle, Warsaw, Poland.
1998-99. "Visual Extension of the Photographic Image", Seoul, Sth Korea.
1997. Festival of Cinema and New Media (FCMM). Medialounge, Montreal, Canada.
1997. Oberhausen Kurzfilmtage, Oberhausen, Germany.
1996. Language of Interactivity, Woolloomooloo Gallery. Sydney, Australia.
1996. IMPAKT Media Festival, Utrecht, Holland
1995. European Media Art Festival, Kunsthalle Dominikanerkirche, Osnabrück, Germany.
1995. ARTEC95, Nagoya, Japan.

Award:

1995. Prize for Artistic Excellence. ARTEC95, Nagoya, Japan:

Annotation of the author's work:

Since 1995 I have created a series of visual narratives that experiment with different interactive techniques and story-forms to broaden the field of practice of interactive film and to expand its use as an artform. When exhibited (or performed to live audiences) my films depend on some kind of activity from the audience member(s) which subsequently changes the visual material portrayed.

Usually these films are made in my immediate surroundings and with no budget. The main goal is to create films that can only exist meaningfully in the interactive form, with the role of the audience activity closely linked to the visual sequences represented: a concept that I often refer to as 'movie as interface'. My films rarely follow the mimetic 'acted' tradition of filmmaking and are often inspired by landscape or portraiture. There is a strong emphasis on the visual aspect of the represented imagery, rather than the scriptwritten style of the majority of fiction films.

Many of my films deal with the intimacy of the viewer's touch, the film's surface being one upon which the finger can explore and cause changes to occur in the sequences portrayed. I developed a stand-alone touch-screen installation that enables me to present a variety of films using touch as the primary interaction method.

Another area of interest in my work is that of multiscreen representation, with each component screen independently changeable according both to the actions of the audience and the activity portrayed within the screens themselves.

Recent work has investigated the presentation of interactive films as a special live event for groups, using a variety of ways in which the audience are able to change the film, for example using video cameras to detect movement or colour,

and using a microphone to detect loudness or high frequencies (of singing). Some, but not all, of these films have been adapted to be shown within the different requirements of a gallery setting.

INTERACTIVE FILMS MADE BY CHRIS HALES

The Twelve Loveliest Things I Know 1994-5, reauthored and augmented 2005

Jinxed! 1995, reauthored in 2000, subsequently adapted for alternate interaction modes

Lagan 1996-7

Sketchbook 1997

Kesä 2001

Messed Up! 1998

Len's Stories 1998

Seasons (Spring, Summer Autumn, Winter) 1998

Bliss 1998

The Tallinn People's Orchestra 1998

Grandad 1999

Cycles 2000

The Square 2001-2

Crescendo 2003

Natural History 2003

Global Warming 2004-2006

I-Spy 2005

Poetry in Motion 2006

The Duel 2006

Bad Education 2007

Post Doctoral Research Fellow in Interactive Film, SMARTlab, University of East London.

PhD (2006), "Rethinking the Interactive Movie"

'Interactive Film Workshop' teacher in numerous educational (and other) establishments in Europe.

•Interactive Cinema installation showing selections of interactive movies has been shown at:
Gelderland Gallery, Arnhem, Holland. Sept 06

"Future Cinema": ZKM Germany, Nov 02 — March 03

Kiasma, Helsinki June 03 — Sept 03

ICC (InterCommunication Centre), Tokyo Dec 03 — April 04

Mediatheque, Central St Martins School of Art & Design, London. July 8-14th 2002

Electrohype, Kajplats 305, Malmö, October 2000

LAB7, Centre for Contemporary Art, Ujazdowski Castle, Warsaw, Poland. March-April 1999

"Visual Extension of the Photographic Image", Seoul, Sth Korea: Dec 98 - Jan 99

Creative Futures, London, November 1998

FUSE98, San Francisco, May 1998

Living Arts Museum, Reykjavik, Iceland. January 12-27 1998

European Film School, Denmark: CILECT conference Sept 97

FCMM Montreal, Canada 1997

Oberhausen Kurzfilmtage, Germany 1997

Language of Interactivity, Sydney, Australia 1996

IMPAKT Utrecht, Holland 1996

EMAF Osnabruck, Germany 1995

ARTEC95 Nagoya, Japan (Awarded the Prize for Artistic Excellence)

•One-man 'live' interactive film show.

State of the Image Festival, Arnhem, Holland. Sept 06 (2 shows)

Eclectica Festival, Tartu, Estonia: Sept 06.

Swan Lake Festival, Mittweida, Germany. June 06

Eclectica Festival, Tartu, Estonia: Sept 05 (3-hour performance)

•"Cause and Effect" interactive film performance

Live cinema performance (with T Pellinen & T Knuutila). A varied programme of interactive films are activated by a live audience.

Reikäreuna Festival, Taisto Cinema, Orivesi, Finland. Sept 07

Ruined Theatre (KinoAMOK), Gliwice, Poland. Aug 07

Kinolab, Centre for Contemporary Art, Ujazdowski Castle, Warsaw, Poland. Aug 07

Mindtrek Festival, Tampere, Finland Oct 07, Nov 06, Nov 05, Nov 04, Nov 03

CLONE Festival, Hämeenlinna, Finland. Nov 06

Cultural Centre, Korcula, Croatia. Sept 06

Galeria Sztuki Wozownia, Torun, Poland. March 06

Stary Bruwer, Poznan, Poland. March 06 (2 shows)

Kinolab, Centre for Contemporary Art, Ujazdowski Castle, Warsaw, Poland. March 06 (2 shows)

Wiljami, Rovaniemi, Finland March 06

FluxEE, Tehdas Teatteri, Turku, Finland Dec 05

Paris La Villette, Emergences Festival, Oct 05

Prague, Roxy/NOD centre, July 05

"Mains d'oeuvres", Paris. May 05

Göteborg Film Festival, Gothenburg, Sweden. Jan 05

FCMM - Festival of New Cinema, Montreal Oct 04

Garage Festival, Stralsund, Germany Aug 04

Masirque Café, Kemiö, Finland Aug 04

Split Film Festival, Croatia June 04

Kibla Multimedia Centre, Maribor, Slovenia June 04

Tampere Film Festival, Finland Mar 04

"In-Cinema" event, Tartu, Estonia Feb 04

Flimmer Festival Norrköping, Sweden Oct 03

K@2 Cultural Centre, Karosta (Liepaja), Latvia July 03

Kinolab, Centre for Contemporary Art, Ujazdowski Castle, Warsaw, Poland July 03 (2 shows)

European Media Art Festival (EMAF), Osnabrück, Germany April 03

FF Festival Rovaniemi, Finland April 03

Espoo Film Festival, Finland August 02

•Interactive CDROM/DVDROM films have been shown at film/new media festivals in:

2006: FILE, Sao Paulo, Brazil

2004: APPENDIX VIII: "Empty Cinemas - Open Narratives", Copenhagen 2-28 May
2001: Pompidou Centre, Paris ('Slowdive')
2000: Transmediale Berlin, Videolisboa (Lisbon), Sheffield Documentary, Bergen, Wroclaw (British Art Cdrom show), Pärnu, Estonia (Dig_In_Time)
1999: dART Sydney (+ tour), EMAF (Osnabrück), WRO Wroclaw, Split (Croatia), Athens Festival of New Media on Art
1998: Muumedia Helsinki, IFFR Rotterdam, VIDEONALE 8 Bonn, FCMM (Montreal), Palermo(Italy), Transmediale (Berlin), Tallinn
1997: Techné Perth, Hong Kong, Melbourne, Brisbane, Oberhausen, Sheffield (Lovebytes)

•Other Works and Exhibitions

Science Museum, London. Installation of interactive "Crescendo" film as part of 3-day Future Gaming display. Dec 06
Live screening of "Crescendo" film. Kiasma, Helsinki, Finland. PixelAche'05 festival: April 05
Public Display of 8 interactive films, FCMM - Festival of New Cinema, Montreal Oct 04
Public Display of 11 interactive films, Multimedia Gallery, Festival Nêmo, Paris Mar 04
"Affect/Effect": installation of 7 interactive films. Kibela Gallery, Maribor, Slovenia. May 2003
Smartclub v1.0, London 2002 : a movie projected in a club, controlled by sound level of music.
World@rt, Intermedia Centre, Aalborg, Denmark : display of 10 movies, October 00
"Digital Arts and Culture 2000", Bergen, Norway. August 00
BodyPlay, Centre for Performing Arts, Guildford, UK Nov 99
Infocity, Bristol Nine interactive movies August 1998
Festival of New Film/Video, Split, Croatia Seven interactive movies Oct 97
ARTEC97- 'SAUDADE' Installation, 5th International Biennale in Nagoya Japan June-July 97
"Toybox" cdromdisplay: Liverpool Tate, April 28 - June 4th 95 (later exhibited at 'Burning the Interface', Museum of Contemporary Art, Sydney, April - June 96)
LoveBytes Festival, Sheffield, UK 1995
MILIA New Talent Pavilion 1995, Cannes, France
Royal College of Art, London 1995

•Published talks/papers/book chapters

Digital Creativity (refereed journal). 2006. vol. 17, No 4. pp 54-64. "A Story Between Storeys: Algorithmic and Audience Control of Video Segments in an Experimental Interactive Television Program". (with Pellinen and Castrén).
SAGASNET Reader:Developing Interactive Narrative Content ed.Bushoff, Verlag Munich 2005. Chapter: "Interactive Filmmaking, an educational experience" pp100-126
Digital Creativity (refereed journal). 2005 vol. 16, No 1. pp 54-64. "Cinematic Interaction: from *Kinoautomat* to *Cause and Effect*"
Horizon Zero (Banff Centre online magazine): "www.horizonzero.ca". Oct 2003. "Luc Courchesne: Interactive Film Pioneer"
Art Inquiry magazine: Special Issue(Cyberarts, Cybercultures, Cybersocieties) "*Cause and Effect: an experimental interactive cinema performance*", Sept 2003
"Future Cinemas" catalogue, 2003, ZKM/MIT Press "One-Person Touchscreen Cinema": 6 page illustrated discussion of 14 of my interactive films.
Kunst.ee magazine, Estonia. Aug 2003 "Intersecting Boundaries"
Europrix Scholars conference, Tampere, Finland. Nov 2002, "Is there a future for live action film and TV?",
"Interactive Dramaturgies" ed. H Hägebölling (Springer Verlag 2004). Chapter entitled "Practical Experimentation with Parallel Video Streams"
"Cinema/Art/Narrative" book published by BFI/ZKM, Dec 2001. Chapter entitled "New Paradigms = New Movies"
"Global/Local Cultures & Sustainable Development". Rabat, Morocco 2001. Chapter "The Role of the Audience in Interactive Movies"
"Moving Images: from Edison to the Webcam" (John Libbey hardback book), May 2000. Chapter entitled "The Interactive Filmmakers Challenge" (originally presented at Technologies of the Moving Image, Stockholm, Dec 98).

ISEA 97 Chicago 1997 (Do we always need narrative if we have content?)
Oberhausen Kurzfilmtage Catalogue, Germany 1997 (Why make movies Interactive?)
14th Eurographics Conference, London 1996 (An overview of interactive film art)

•'Interactive film' workshops (1-2 weeks duration)

9-week Interactive workshop 'Screen Labyrinth', UIAH Medialab, Helsinki, Finland Jan — Mar 08
Eclectica Festival Workshop, Tartu, Estonia. Sept 07
Estonian Art Academy. Tallinn. E-media Centre. June 07
STADIA Polytechnic, Helsinki. Nov 06.
Tampere Polytechnic, School of Art and Media Nov 01, Nov 02, March 03, Nov 03, Nov 04, Nov 05, Nov 06, Nov 07
State of the Image festival, Arnhem, Holland, Sept 06
Hochschule Mittweida, Germany. June 06.
Utrecht School of the Arts, Netherlands Feb 06, March 07
10-week Interactive Performance workshop, UIAH Medialab, Helsinki, Finland Jan — Mar 07
10-week Interactive Television workshops, UIAH Medialab, Helsinki, Finland Jan — Mar 05 ("Laika — Come Home!"), Jan — Mar 06 ("Out of Control")
INYOP2 Interactive Documentary workshop [Interactive Young Professionals] Bechyně Monastery, Czech Republic Sept 04
INYOP1 Interactive Film and Games workshop [Interactive Young Professionals] FAMU, Prague July 04
Torun, Poland. May 04 For video/artists from various art academies in Poland.
K@2 Centre, Liepaja, Latvia. April 04 Participants from all over Latvia.
Oulu University, Finland. March 04
Digital Media: University of Usti nad Labem, Czech Republic. March 04, May 06
HFF (Hochschule für Film und Fernsehen) Berlin. Jan 04, Dec 04, Dec 05, Dec 06
FAMU (Film school), Prague, Czech Republic, Dec 03, October 04, Nov 05

Residential summer school in Jindrichuv Hradec, Czech Republic (part of the ACTeN project) July 03
 Södertörns Högskolan, Stockholm Sept 03, August 04
 Laurea Polytechnic, Helsinki, Finland April 03, April 04, May 05, May 06, May 07
 Köln Art Academy (KHM), Germany Dec 2002
 Atelier Nord, Oslo Sept 1997, May 2002
 Dramatiska Institutet, Stockholm, 97, 98, Nov 00, Dec 01, Nov 02
 Kungliga KonstHögskolan, (KKH) Stockholm, Oct 97 and Feb 98
 Valand School of Art, Gothenburg, Nov 97
 'Space Invaders' multimedia school/ Danish Film School (Animation). Copenhagen, 97, 98
 VITAL School of Design, TelAviv, Israel February 99
 University of Art & Design Helsinki: MediaLab MA, Easter 98, 99, 00, 01, Nov 01, Nov 02, Nov 03
 Adult Education, June 03
 Malmö Högskolan, Sweden. October 98, March and November 99, March and Nov 00, Feb 01
 SAGAs "Making Interactive Fiction", Munich, March 99, March 00, March 01, March 02, March 03, Feb 04, April 05
 Designskolen Kolding, Denmark April 99, Feb 00, April 00, April 01
 MMPro Workshops, Oslo, July 99
 Högskolan på Gotland, Visby, Sweden June 2000. 3-week Summer course in "Making interactive art"
 Högskolan på Gotland, Visby, Sweden Jan 2004. Short course in "Interactive Scriptwriting"
 "Making Interactive Movies Work" 3 day workshop, Oslo, Feb 01
 Hyperwerk, Basle. March 01, April 02, April 03, June 04
 Tartu Kunstikool, (Polytechnic of Art), Estonia, March 02, Feb 03, Feb 04, April 05, April 06, May 07
 University of Lapland, Rovaniemi, Finland April 03, March 06 (jointly with T Pellinen)
 University of Linköping (Norrköping, Sweden), Department of Media and Culture Oct 03 (jointly with T Pellinen)
 Hochschule Lippe/Höxter (Lemgo). 2-day "Masterclass", June 06
 Estonian Art Academy (E-media centre) 2-day "Masterclass", Dec. 05

• Seminars, Conference talks, short workshops, presentations etc [a selection]
 Mindtrek 2007, Tampere. "Emergent Audience Behaviour: Observations of social interaction within physically co-present audiences attending a live interactive filmshow".
 Orivedeni Opisto, Orivesi, Finland. Sept 07
 M3 'The Virtual 2007: Interaction' Conference, Sweden, Sept 2007
 SAGAs Interactive Cinema workshop. Karlsruhe, October 2006
 SWITCH, MediaLab Tallinn Inaugural Conference. Tallinn, May 06
 Kinolab, Centre for Contemporary Art, Ujazdowski Castle, Warsaw, Poland March 06
 Academy of Fine Arts, Poznan, Poland. March 06
 O.P.A. Arnhem, Netherlands Feb 06
 Art Academy, Prague (Digital Media) Nov 05
 Guest speaker at 'Korsakow' workshop, Budapest, Oct 05
 Jurmala, Latvia: "Six Drummers", 3-day interactive video workshop. July 05
 VOCINET: Interactive Storytelling for Teachers and Instructors. Three lectures. Salzburg, July 05
 Kortfilmfestivalen, Grimstad, Norway. June 05
 Brighton University, 'New Media Art' Department, May, Oct 05
 "Return of Kinoautomat". One hour presentation and contextual analysis of Kinoautomat. Transmediale Berlin, Feb 05
 "Film Train": Odense University/Kiel University co-education: Kerteminde, Denmark Feb 05
 Odense University, Denmark Feb 05
 Aalborg University, Esbjerg, Denmark (Medialogy course) Feb 05
 Gothenburg University, Faculty of Arts. Jan 05
 "Return of Kinoautomat". One hour presentation and contextual analysis of Kinoautomat. FCMM - Festival of New Cinema, Montreal Oct 04
 Concordia University and McGill University, Montreal, Canada Oct 04
 ISEA 2004 (Helsinki, Tallinn, boat). "Kinoautomat Rediscovered". One hour presentation and contextual analysis of Kinoautomat.
 ACTeN's 21st Business Round Table on Interactive TV, FAMU, Prague July 04
 Sofia City Art Gallery and Municipal Hall, Bela Rechka (Bulgarian village). May 04
 Festival Nêmo, Paris Mar 04
 Tampere Film Festival, Finland Mar 04
 "In-Cinema" event, Tartu, Estonia Feb 04: "an introduction to interactive cinema"
 Backup Festival, Weimar, Nov 03: MEDIA/Film industry seminar "the potential of interactive film and TV"
 Pompidou Centre, Paris, April 02 NUMERO2 Conference: "Why bother with interactive movies?"
 Academy of Media Arts (Media Design), Köln, Jan 02
 Digital and Interactive TV Workshop, TVZulu, Copenhagen, Jan 02
 Interactive Institute, Stockholm, Dec 01
 Master Class Series in Interaction Design / invited tutor. UIAH Helsinki. Nov 01
 "Multimedia - the Leading Edge", Uni. of Iceland, Reykjavik, May 01 (www.multimedia.hi.is)
 ID-Studiolab, Dept of Industrial Design, Delft University of Technology, April 01
 Göteborg Film Festival, Feb 00
 Centre for Contemporary Art, Warsaw (Ujazdowski Castle KINO.LAB) 13 Jan 01 'Interactivity inspired by Rybczynski'
 SVT Formseminarium in Malmö, (Swedish State Television) 11-12 Jan 01 'Experiments in Interactive Movies'
 Bergen Int'l Film Festival, Oct 00
 Sheffield Int'l Documentary Film Festival, Oct 00
 Transit Zero, Filmmakers meeting in the Baltic. (taught 1 day workshop) Oeland (Sweden) and Liepaja (Latvia) Aug 00
 "Media and Message" conference, Lappeenranta, Finland. July 00

UtbildningsRadion, Stockholm 6 June 2000
 Kris Tapa Tapa Festival, Riga, Latvia 25-28 May 2000
 Stjärnstopp: Nya tankar ny kunskap : Kulturhuset, Stockholm. 22 May 2000
 Forsbergs school of Design, Malmö May 19th 2000
 8th Int'l Student Film Festival, June 2000, Tel Aviv. Invited guest for lecture on Interactive Cinema
 "Nedslag", Fylkingen, Stockholm 5-8 May 2000 (6 public lectures)
 Channel 4 / Film Four PAL LAB, Guest-in-Residence, January 2000
 "A New Room", seminar and workshop, Visby, Gotland Autumn 99
 5th International Artec Multimedia LABS, project development, Autumn 99
 FestiVital, TelAviv, Israel February 99
 Forsbergs School of Design, Stockholm Dec 98, May 00
 MIT Medialab, Interactive Cinema Group, Boston, USA. Lecture, 1998.
 Watershed, Bristol, public talk 1997
 CILECT conference, European Film School, Denmark: Sept 97

•Residency, Grants

March-June 2000, IASPIS Artist-in-Residence, Interactive Institute/Malmö Högskolan, Sweden
 Feb 2003: Arts and Humanities Research Board, small grant to develop DVD of Kinoautomat film (Czechoslovakia, 1967)

•"Live" theatrical staging of Kinoautomat

Feb 16th 2006, National Film Theatre, London (technical director and DVD author, assistant stage director)

•Jury, Keynote, External Assessor, Consultancy, Memberships etc.

External Examiner, Utrecht School of the Arts, Faculty of Art, Media, Technology. 2007 onwards.
 Consultant/Mentor, SAGASnet Interactive Narrative Workshop, Stuttgart, May 07
 Opening Speech, 'State of the Image' festival, Arnhem, Holland. Sept 06
 ArtAbilitation International Conference (Denmark, 06). Paper Reviewer. International Program Committee member.
 Swan Lake Festival, Mittweida, Germany. June 06. Jury, and event co-presenter.
 2Annas Film Festival, Riga, Latvia May 05. Jury Member
 Garage Festival, Stralsund, Germany Aug 04. Film Jury.
 Keynote speech: "Cinematic Interaction". CADE (computers in art and design education) Conference, Copenhagen, June 04
 EUROPRIX (multimedia content competition) General Jury, Salzburg, August 02
 Backup Festival, Weimar Nov 03. Jury Member.
 External Assessment Jury for Communication BA course, Ecole d'Art de Caen [in French] June 01
 External Evaluator, Medialab MA assessment, May 05, May 06.
 Member of EADIM (European Academy of Digital Media)

•Published Review

Review of "CADE97 cdrom". Digital Creativity, Vol. 9, No.3. pp 187-188

•Interactive CDROM publications

'LAB002:Twelve" published on the Laboratory label by "Research Publishing" 1997
 'The Morph Meadow'. Interactive piece published on 'Toybox' CDROM by Video+/Moviola. 1995
 "Jinxed!" demo on Creative Review cover disk, November 98
 "Bliss" cdrom (various artists): Published in limited edition by ARTEC. October 2000
 "Six of the Best" and "Grandad" (Mac CDROMs of various movies) are produced by the artist.
 DVD accompanying BFI/ZKM book "New Screen Media : Cinema/Art/Narrative" includes the movie "Grandad" (2001)

•Qualifications

PhD. 'Rethinking the Interactive Movie'. Oct 2006. University of East London, SMARTLAB.
 MA European Interactive Multimedia. Royal College of Art, 1995.
 Bsc. Computer Graphics, Bristol University. 1985.

•Websites

www.kinoautomat.org
www.causeandeffect.tk
www.smartlab.uk.com/4people/featured/chris.htm

2006- present	Post Doctoral Research Fellow in Interactive Film, SMARTLAB, University of East London. PhD Supervisor.
2007 (2 months)	Replacement MA Lecturer, Media Lab, University of Art and Design, Helsinki. Finland
2001- present	Visiting Workshop Tutor: various establishments in Europe [interactive film / art / narrative]
2001-2005	PhD Researcher: "Rethinking the Interactive Movie", SMARTLAB, Central St Martins School of Art & Design
2001-2003	Tutor, MA Communication Design, Central St Martins School of Art & Design.
2000-2001	PhD research (pt/time) Institute for New Media Performance Research, Uni. of Surrey.
1996-2000	PhD research (pt/time): Interactive Film Art, RCA Film/TV school, Kensington Gore, London SW7 2EU
1994-1995	MA European Interactive Multimedia, Royal College of Art.
1990-2001	Senior Lecturer: (Fine Art, Media, Design) UWE Faculty of Art, Media and Design, Kennel Lodge Rd, Bristol BS3 2JT



COLECTIVO MULTIMÉDIA PERVE
apresenta

#2 ENCONTRO DE ARTE GLOBAL

EVOcando MÁRIO CESARINY

01| NOVEMBRO 2008 a 01| FEVEREIRO 2009

2º Encontro de Arte Global

Homenagem a Mário Cesariny

Organização

Colectivo Multimédia Perve

Locais

Lisboa - Panteão Nacional - Perve Galeria - Sala "Urso e os Anjos" - Junta de Freguesia de Santo Estêvão | **Loulé** - Biblioteca Municipal | **Bulgária** - National Art Gallery – Sofia | **Senegal** - Galerie National du Sénégal - Dakar

Datas

1 de Novembro de 2008 a 1 de Fevereiro de 2009

Conceito e Curadoria Geral

Carlos Cabral Nunes

Projectos Específicos de Curadoria

Boris Ognianov Danailov *Bg*; Chris Hales *Uk*; Fernando Aguiar *Pt*; João Garcia Miguel *Pt*; Olga Marcinkiewicz *Pl*; Pilvi Kalhama *Fi*; Tomáš Vlček *Cz*; Vitor Rua *Pt*

Colaborações

João Lima Pinharanda – *Pt* | Arqº Pancho Guedes – *Pt* | Stanislav Miller - *Cz*

Participação

Alunos da ESAD - *Pt* | Gabriel Garcia - *Pt* | Mara Castilho - *Pt* | Ocubo – *Pt* | Georgi Georgiev-jorrras - *Bg* | Boyko Boris Kadinov - *Bg* | Emil Mirazchiev - *Bg* | Alexander Yuzev - *Bg* | Jan Dziaczkowski - *Pl* | Michał Stachyra - *Pl* | Mariusz Waras - *Pl* | Jaśmina Wojcik - *Pl* | Duncan Butt Juvonen - *Fi* | Leena Nio, Taneli Rautiainen, Jenni Toikka - *Fi* | Nestori Syrjala - *Fi* | Emilia Ukkonen - *Fi* | George Hladik - *Cz* | Hynek Martinec - *Cz* | Lukaš Rittstein – Barbora Šlapetova - *Cz* | Pavla Scerankova - *Cz*